

01 Purpose
Idea of building an
institution.

02 Origin of design thinking
How design thinking has
started?

03 Tools
5 tools that I will apply to
this entire process.

04 What is performative art?
Explained!

05 Architecting the
Institution with tools

06 Process



01

Purpose

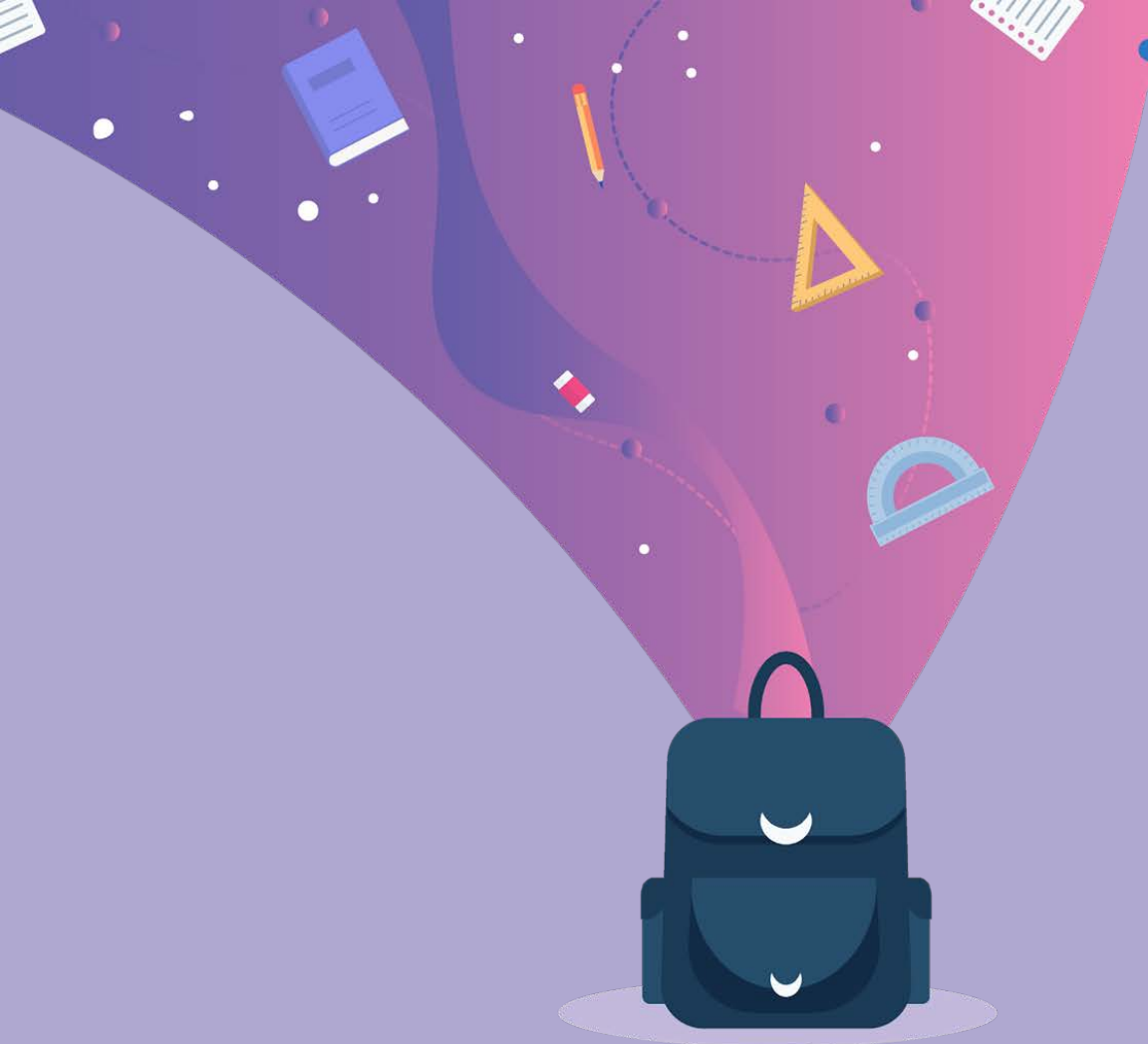
Here you could describe the topic of the section



The study explore the opportunity to build an institutions for the underprivileged children through the means of performative arts and applying the methods and tools of design thinking in the entire process . The study will also create a opportunity of social innovation for the underprivileged community . Through this study we will also be dealing with the barriers and failures of design thinking process in creating an institution for underprivileged children's.



Purpose



02

Origin of
design thinking



IDEO

- formed in 1995

- David Kelley Design

- IDTwo

Ideo methods of design thinking!



Traditional

- Define the problem
- Background research
- Specify requirements
- Brainstorm solution
- Choose the best solution
- Do development work
- Build a prototype
- Test & Redesign



Human-centric

- Emphasize
- Define
- Ideate
- Prototype
- Test

03 Tools

5 tools that I will apply to this entire process.



Emphasize

Define

Ideate

Prototype

Test



TOOLS

Emphasize

-Understanding the human needs involved

Define

-Reconstruct and define problems in human centric way

Ideate

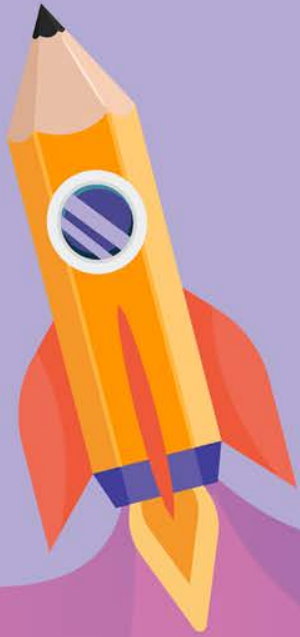
-Generating creative ideas and brainstorming

Prototype

-Practicing method in prototype

Test

-Proposing prototype or solution to the problem



04

What is performative art?

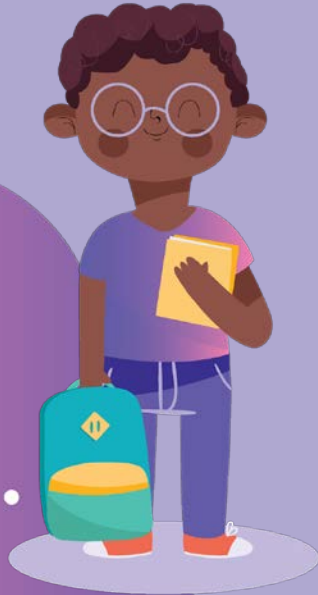
Performative art includes the tools of different art where an artist performs in front of the audience.

05

Architecting the
design thinking

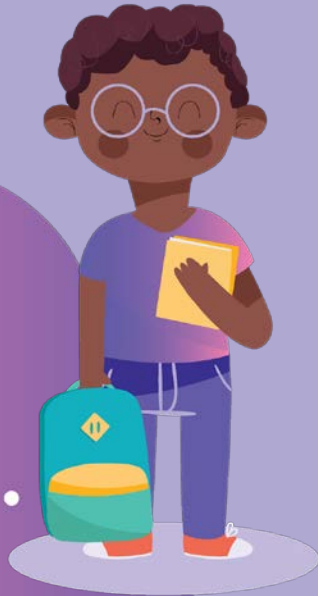
Institution with
performative art for
underprivileged
children!






- underprivileged

- applying the design thinking
through the art



- providing opportunity for underserved communities within the design discipline



“I have not failed. I’ve
just found 10,000 ways
that won’t work.”

—Thomas Edison



06 Process



To Begin With



Limitations



Curriculum



Scope

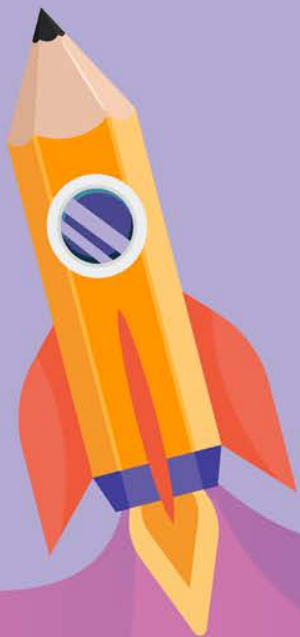


Failure



Solution

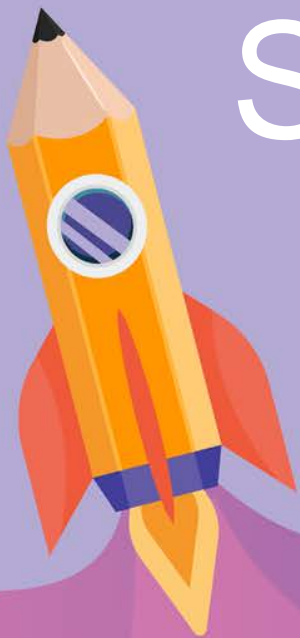




To Begin with

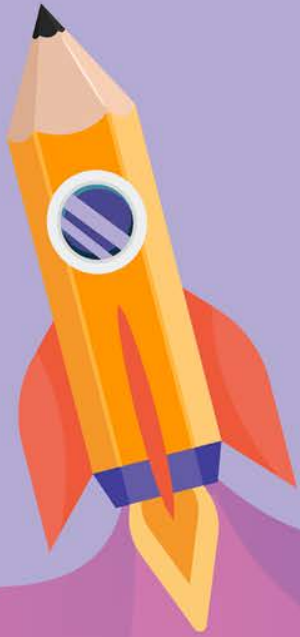
Don't start with method or toolkit.
Start with learning problem or goal.

- Group of students
- Choosing method



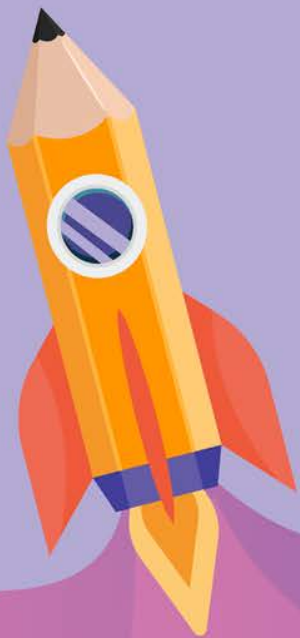
Scope of the institution

- Teachers as Researcher vs Teachers as Designers
- Diversity
- Social innovation
- Community Development



Limitations to the institution

- Community barriers
- Geographical condition
- Introvert vs extrovert
- Finance

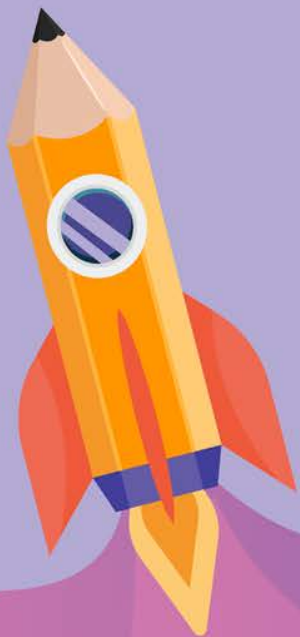


Failure

Designing curriculum



- Interest vs capability
- Introvert vs extrovert
- Affiliation
- Diversity

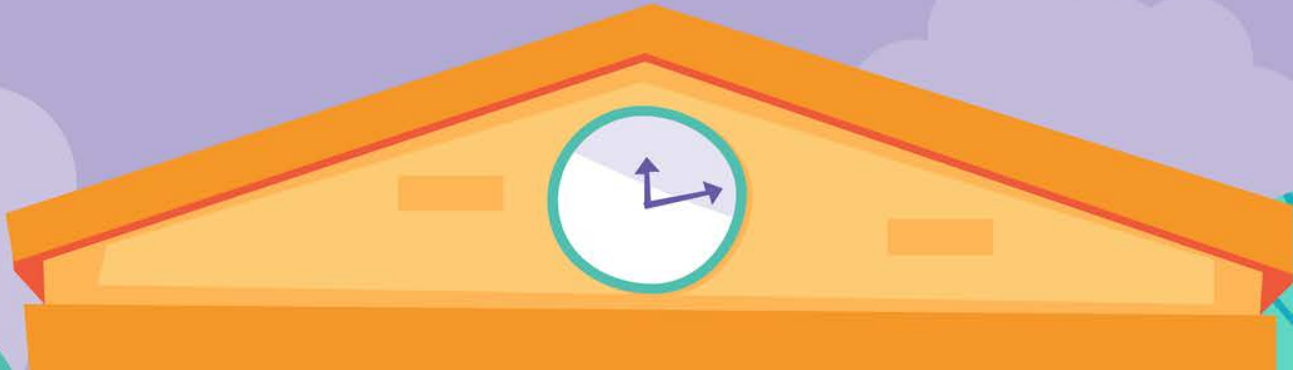


Solution

?????????



CONCLUSION





THANKS

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